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1. True, I will always run 4 times defined by SIZE.
2. False, there is a garbage value in the ptr.
3. False, it needs to be 0 to exit not 3.
4. False, different addresses ptr is address of num while &num2 is different.
5. False, It does, it takes in the value of ptr.
6. True, “\*ptr” is num. while “ptr” is not num.
7. False, the loop would still run but the reasoning is wrong.
8. True, both have one parameter, but different types.
9. True, ptr points to the address of num.
10. False, dereference operators.
11. True, pointer is always 8 bytes.
12. False, %s not %p.
13. True, holds an address that takes you to a character.